

**Mission Shiva**



Mission 1, Level 1

**Mission Mathaai**



Mission 2, Level 1

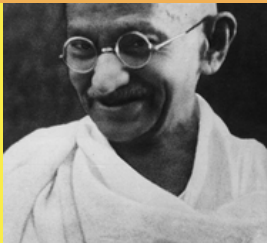
**Mission Thunberg**



Mission 3, Level 1



**Mission Gandhi**



Mission 4, Level 2

**Mission King**



Mission 5, Level 2

**Mission Yousafzai**



Mission 6, Level 2

# PEACEFUL EARTH GAME

**Mission Tutu**



Mission 7, Level 3

**Mission Seathl**



Mission 8, Level 3

**Mission United Humans**



Mission 9, Level 3



# PEACEFUL EARTH GAME

It's a cooperative game with 9 themes or "missions" that engage people in taking action for a peaceful earth, with a small team.

***Change the world, one mission at the time.***

The game is meant for all ages from 10 years and all kinds of groups. Form a team with your class, company, family, swimming club or book club for example.

## Why play the game?

It is a fun way to do something that is meaningful and urgent. You'll learn about different topics and people related to peace, and you'll learn from each other while exchanging ideas. Moreover, by taking action on the themes you'll feel empowered to contribute to a more peaceful world.

## Outcomes

After playing the Peaceful Earth Game, you will be able to:

- Explain what 'peace' and 'peaceful' means to you;
- Understand how intertwined care for nature and peace are;
- Design and execute an action to contribute to peace;
- Defend the idea that you, no matter the scale, can contribute to peace.

## How to join?

Form a team and sign up. Working together is an important element for a peaceful world, so you can only join with a team of at least three people. Your team can register via email at [contact.peacepower@gmail.com](mailto:contact.peacepower@gmail.com)

The game is not a board or card game, but an 'action' game or 'challenge'. You complete the nine Missions in 9 or 18 weeks. When you have completed a level, you notify us by email or share it on the Facebook group.

Read the explanation to understand how it works exactly.



# PEACEFUL EARTH GAME

## Explanation

### The missions:

You cannot win or lose the game; only finish it. To finish the game, you complete nine missions with your team, each with a different theme. The mission provides you with the theme and your team decides how they will work on this. With each mission you will get five suggestions for possible actions, but you are completely free to think of an action yourself. For example, the first mission about food production can be completed by shopping local products or starting a vegetable garden. It depends on you how easy or difficult you want to make it. You share your action on a forum, where you will also find more inspiration, as more people participate. The game gives a lot of space to be creative, to get inspiration and to learn from others.

### Duration

You can chose to do one action per week, so the game has a duration of 9 weeks. Or you can chose to do one action every two weeks, so the game has a duration of 18 weeks (i.e. about 4,5 months). Indicate your preference at the registration.

### Rules:

- Teams must have a minimum of three people. Nine people probably works the best. This way each member can lead one mission that you carry out together. You can also create larger groups, but this is usually more difficult.
- The game has three levels: Level 1 = Missions 1-3, Level 2 = Missions 4-6 and Level 3 = Missions 7-9. This is relevant to the online version: If the three missions from one level have not been completed, your team will not receive the missions from the next level. (Yet there is flexibility within each level: the missions will be send at the chosen tempo, regardless of whether you have already completed them.)
- As proof that a mission has been completed, your group has to send a photo before being able to advance to the next level.
- You can adjust your pace only once.
- The game ends when all nine missions are completed.

# PEACEFUL EARTH GAME

## Explanation

### Scores

Per mission there are two actions for which you get 3 points, two for 6 points and one for 9 points. The 'challenge' is an action you invent yourself, and gives 12 punten. The challenge has to be equal in impact of an action of 6 or 9 points and can't be just a small adaptation of the other actions. You'll get 3 extra points when you finished a level. There are 3 levels, so in total these are 9 points.

So the minimum amount of points to finish the game are  $3 \times 9 = 27$  (one action of 3 points per mission), plus 9 punten (from the 3 levels) = **36** points. The maximum amount of points is  $12 \times 9 = 108$  (when you chose a challenge for each mission) plus  $9 = 117$  points, plus one bonus point for every 3 challenges, so in total **120** points.

As long as you aquired the minimum amount of points, you'll finish the game and you'll be honoured as a servant of peace. You determine yourself how much effort you make.

### Reward:

After completing all nine missions, each team will receive a ticket for Noah's Ark. You will receive this by post or email, after you have proven that the missions have been completed. If you sign up by email, each team will also receive a thank you email after each proven level completed. In addition, the names of all groups participating in this game will be published online and you can share information with each other. Another important reward, of course, is that you have learned new things and taken action on some of the major problems in the world, thus contributing to a more peaceful earth. Your actions matter! Together with your team you have done something that will help start an Ara of Peace.

### Copy Right

The game is invented by Nina Koevoets, who has been giving training in active nonviolence and peacebuilding since 2015. See her website: [www.peace-power.org](http://www.peace-power.org). You cannot re-produce the game or use any of its content without her permission.

# PEACEFUL EARTH GAME

## Sneak peek

The missions were recently discovered in a very old document that has been found in a shipwreck: **The Prophecy of Quan Yin**. Quan Yin was a saint from Ancient China that was the icon of compassion and has been worshipped for centuries. She thought the Arc of Noah, that survived the famous Biblical flood, was the most appropriate place to hide her message for humanity about a very difficult time to come.

Her prophecy contains a very important message: one explaining a way to mend the crises and move to an **Era of Peace**. She knew that the document with her prophecy would only be discovered at the time that it was needed and she knew that those who would learn about it, would be the people who would act to make the prophecy come true. . . So, that is YOU!

## These are the Missions you will receive:

Level One:

1. Mission Shiva: Food production
2. Mission Maathai: Reforestation
3. Mission Thunberg: Climate Change

Level Two:

1. Mission Gandhi: Local Economy
2. Mission King: Civil Rights and Racism
3. Mission Yousafzai: Gender Equality

Level Three:

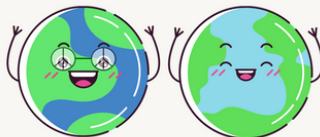
1. MissionTutu: Reconciliation and Forgiveness
2. Mission Seathl: Interdependence
3. Mission United Humans: Planetary peace

**Are you ready** to receive the prophecy and play a part in creating a Peaceful Earth? Then sign-up through email:

[contact.peacepower@gmail.com](mailto:contact.peacepower@gmail.com)

Please include in your email: the name of your team, the number of people, the duration you prefer and your location.

*Enjoy the game!*





# The prophecy of Qan Yin

Find out  
what's in it!

